

CAFÉ	CARD SHOP	FLOWER SHOP	CHICKEN TAKEAWAY	HEALTH FOOD	BAKERS	HOT PASTY SHOP	NEWSAGENTS	DRY CLEANERS	HAIR DRESSERS												
<h1>School Zone</h1>			<div style="text-align: center;">  <h2>THE HEALTHY HIGH STREET GAME</h2> <p>Aim of the Game:</p> <p>To complete the trip to the High Street and have the least amount of litter at the end.</p> <p>Rules (4 Players):</p> <ol style="list-style-type: none"> Take in turns to roll the dice If you land on a takeaway shop (coloured red), then you must <ol style="list-style-type: none"> Collect a piece of litter/ packaging and keep this. Collect a calorie card and keep this. If you land on the School Zone, you must pick up an additional piece of litter. If you land on the Recycling Station you can get rid of the litter that you have collected so far. You can take an optional visit to the park to get rid of all the calories you have collected, but then you must miss a turn. <p>GO CANNY!!</p> </div>							INDIAN TAKEAWAY											
										PIZZA TAKEAWAY	<p>PRIMARY SCHOOL</p> <p>You must pick up <u>1 additional piece of litter</u> at any shop you land on next to the school</p>		<h1>LITTER</h1> <p>Cards representing litter place here.</p>		TRAVEL AGENTS						
										TRAVEL AGENTS	<p>PARK</p> <p>(OPTIONAL VISIT)</p> <p>Do an outdoor activity in the park to make it a healthier day out. Miss one turn.</p>		<h1>CALORIES</h1> <p>Cards representing 500 Calories each placed here.</p>		FRUIT AND VEGETABLE SHOP						
ESTATE AGENTS	<p>KEBAB SHOP</p>									<p>CHARITY SHOP</p>											
MINI SUPERMARKET	<p>CHINESE TAKEAWAY</p>									<p>ESTATE AGENTS</p>											
BANK	<p>INDIAN TAKEAWAY</p>									<p>FISH AND CHIPS</p>		<p>NEWSAGENTS</p>		<p>PET SHOP</p>		<p>POST OFFICE</p>		<p>VAPING SHOP</p>			
RECYCLING STATION YOU CAN GET RID OF ALL THE LITTER THAT YOU HAVE COLLECTED SO FAR	HAIRDRESSERS	CHEMIST								<p>INDIAN TAKEAWAY</p>		<p>FISH AND CHIPS</p>		<p>NEWSAGENTS</p>		<p>PET SHOP</p>		<p>POST OFFICE</p>		<p>VAPING SHOP</p>	
 <p>START/ FINISH</p>																					